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TITLE

Comparison of different image analysis algorithms on MRI to predict physico-chemical and sensory attributes of loin.

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ABSTRACT

Computer vision algorithms on MRI have been presented as an alternative to destructive methods to determine the quality traits of meat products. Since, MRI is non-destructive, non-ionizing and innocuous methods. The use of fractals to analyze MRI could be another possibility for this purpose. In this paper, a new fractal algorithm is developed, to obtain features from MRI based on fractal characteristics. This algorithm is called OPFTA (One Point Fractal Texture Algorithm). Three fractal algorithms (Classical Fractal Algorithm –CFA-, Fractal Texture Algorithm –FTA- and OPFTA) and three classical texture algorithms (Grey level co-occurrence matrix –GLCM-, Grey level run length matrix –GLRLM- and Neighbouring grey level dependence matrix –NGLDM-) were tested in this study. The results obtained by means of these computer vision algorithms were correlated to the results obtained by means of physico-chemical and sensory analysis. CFA reached low relationship for the quality parameters of loins, the remaining algorithms achieved correlation coefficients higher than 0.5 noting OPFTA that reached the highest correlation coefficients in all cases except for the L* coordinate color that GLCM obtained the highest correlation coefficient. These high correlation coefficients confirm the new algorithm as an alternative to the other computer vision approaches in order to compute the physico-chemical and sensory parameters of meat products in a non-destructive and efficient way.

KEYWORDS

Fractal, texture features, algorithms, data mining, food technology

ABBREVIATIONS

MRI: Magnetic Resonance Imaging. PCA: Principal Component Analysis. KDD: Knowledge Discovery in Databases. MLR: Multiple Linear Regression. SE: Spin Echo. FOV: Field-of-view. TE: Echo time. TR: Repetition time. CFA: Classical fractal algorithm. FTA: Fractal texture algorithm. GLCM: Grey level co-occurrence matrix. GLRLM: Grey level run length method. NGLDM: Neighboring grey level dependence matrix. OPFTA: One point of fractal texture algorithm. ROI: Region of interest. ENE: Energy. ENT: entropy. COR: Correlation. HC: Haralick's correlation. IDM: Inverse difference moment. INE: Inertia. CS: Cluster Shade. CP: Cluster Prominence. CON: Contrast. DIS: Dissimilarity. SRE: Short run emphasis. LRE: Large run emphasis. GLNU: Gray level non-uniformity. RLNU: Run length non-uniformity. RPC: Run percentage. LGRE: Low gray-level run emphasis. HGRE: High gray-level run emphasis. SRLGE: Short run low gray-level emphasis. LRLGE: Large run gray-level emphasis. SRHGE: Short run high gray-level emphasis. LRHGE: Large run high gray-level emphasis. SNE: Small number emphasis. LNE: Large number emphasis. NNU: Number non-uniformity. SM: Second moment. UNI: Uniformity. EMP: Emphasis. JC: Jorna's correlation. HOM: Homogeneity. EFI: Efficiency. WEKA: Waikato environment for knowledge analysis. R: Correlation coefficient. MAE: Mean absolute error.

1. INTRODUCTION

Magnetic Resonance Imaging (MRI) is a non-destructive, non-invasive, non-intrusive, non-ionizing and innocuous technique to acquire images. This makes MRI an alternative for determining quality and sensory parameters of meat and meat products. Several works have been carried out to determine quality parameters of dry-cured products by MRI, allowing to monitor the ripening process of Iberian [1], Parma [2] and San Daniele [3] hams. Iberian hams were classified as a function of pig feeding background [4 - 5] and some physico-chemical and sensory traits were predicted [6 - 7]. Other authors have characterized Slovenian dry-cured hams [8]. On loins, an adequate product classification as a function of pig breeding and the classification of the product in three quality degrees (low, medium and high) [9 - 10] and some physico-chemical and sensory parameters have been predicted [11 - 13].

The extraction of textural information from images is very common to explore parameters related to food quality. Antequera et al. [14] applied computational texture algorithms as a tool to predict intramuscular fat and sensory characteristics. Ávila et al. [15] analyzed marbling and fat level in Iberian loin based on texture features. Texture algorithms were applied to study the marbling on beef [16], to predict the tenderness of cooked beef from images of fresh beef [17], or to classify bovine meat [18]. The efficiency of the computational texture algorithms to solve problems related to meat product, in fresh and dry-cured products, have been proved [19 - 20]. Recently, Caballero applied texture features to monitor the diffusion of salt in Iberian ham [21]. All these methods integrated matrices based on second-order statistics [4, 5, 14], that relate computational texture features and, some physico-chemical and

sensory attributes were found. Additionally, using first-order statistics, moisture, fat and salt contents were monitored with different processing methods [22].

The fractal concept studies the degree of symmetry or self-similarity found in a structure at all scales. Mainly, the use of fractals allows the identification of recurring patterns, removing the possibility of image compression [23 - 26]. In recent years, there is a growing interest in the use of fractal analysis techniques. Mainly, this technique has been applied to characterize the microstructure of different types of food [27 – 30], microstructure of beef [31] and poultry meat [32]. In relation to the use of fractals to predict quality traits of food, Tsuta et al. [33] applied them to predict the sugar content of melons and Polder et al. [34] measured the chlorophyll of tomato by applying of fractals. However, to the best of our knowledge, the use of fractal analysis to predict quality parameters on meat products only it has been applied in one study [12].

Regarding the data analysis, usual statistical tools such as Pearson's correlation coefficients or Principal Components Analysis (PCA) have been normally applied [4, 10, 14]. New advances in information technologies have made it possible to collect, store and process massive large and complex datasets [35]. This is known as Knowledge Discovery in Databases (KDD). Data mining is one of the stage in the KDD process [36], as a non-trivial process of finding knowledge and potentially useful information from data stored in repositories [37]. There are several data mining algorithms when modelling continuous data. Multiple Linear Regression (MLR) is one of the classical approaches. It models the linear relationship between a dependent variable (target) and one or more independent variables (predictors). MLR was introduced in 1974 [38] and popularized in 1986 [39]. In food technology, MLR was applied to model wine

preferences [40], to predict quality traits in beef [41] and lamb [42]. Recently, Pérez-Palacios et al. [6, 13] and Caballero et al. [7, 11, 12, 21] have applied MLR into Iberian meat products.

This paper is organized as follows: Section 2 presents the Materials and Methods used in this study. Section 3 describe the obtained results and their discussion. Section 4 draws the main conclusions and their implications.

This paper aims at 1) developing an algorithm for studying texture features based on fractal and second-order statistics and 2) comparing different image analysis algorithms and its application on MRI images in order to predict quality parameters of loins.

2. MATERIAL AND METHODS

The prediction of quality and sensory attributes on this study was carried out with data from 5220 MRI images from Iberian loins.

2.1. IMAGE ACQUISITION

MRI images were generated at the "Animal Source Foodstuffs Innovation Service" (SiPA) of the Faculty of Veterinary Science at University of Extremadura (Cáceres, Spain). A low-field MRI scanner (ESAOTE VET-MR E-SCAN XQ 0.18 T) with a hand/wrist coil used. Spin Echo (SE) T1-weighted sequence was applied. In SE, a 90° radiofrequency excitation pulse is followed by a 180° radiofrequency pulse to eliminate static magnetic field dissimilarity. The following parameters were used: field-of-view (FOV): 150x150 mm²; slice thickness: 4 mm; flip angle: 90°; matrix size: 256 x 204; phase encode: 204; number of acquisition: five per sample with nine different configurations on

echo time (TE) and repetition time (TR). Twenty nine slices per loin were obtained and the MRI acquisition took 50 min for each loin.

The MRI acquisition was performed at 23 °C. All images were acquired in DICOM format with 512 x 512 resolution and 256 gray levels.

2.2. IMAGE ANALYSIS ALGORITHMS

Once the MRIs of loins were obtained, six image analysis algorithms were applied to extract numerical data from them. The classical fractal algorithm (CFA) and Fractal Texture Algorithm (FTA) are applied directly on the images. However, the four remaining algorithms, gray level co-occurrence matrix (GLCM), gray level run length matrix (GLRLM), neighbouring gray level dependence matrix (NGLDM) and one point fractal texture algorithm (OPFTA) require a previous step, this step is the selection of largest area rectangle inscribed on the image closed contour [43]. These rectangles are called Region of Interest (ROI). These ROIs are rectangle because is the geometry figure that best fitting to our algorithms, and, later, the algorithms are applied on these ROIs [44].

2.2.1. GRAY LEVEL CO-OCCURRENCE MATRIX

GLCM [45 – 46] was computed by counting the number of times that each pair of gray levels occurred at a given distance d in all directions. In this matrix, each item $p(i,j)$ denotes the number of times that two neighbouring pixels separated by distance d ($d=1$ in this case) occur on the image, one with gray level i and the other with gray level j , in all 2D directions: 0°, 45°, 90°, 135°, 180°, 225°, 270° and 315°. Ten computational texture features were obtained from this method proposed by Haralick [45]: energy (ENE), entropy (ENT), correlation

(COR), Haralick's correlation (HC), inverse difference moment (IDM), inertia (INE), cluster shade (CS), cluster prominence (CP), contrast (CON) and dissimilarity (DIS). Table 1 shows the equations that allow computing these features.

2.2.2. GRAY LEVEL RUN LENGTH MATRIX

GLRLM [47 – 48] includes runs into the image, i.e., a set of consecutive pixels in the image with the same gray level value. A large number of neighbouring pixels of the same gray level represents a coarse texture, a small number of these pixels represents a fine texture, and the lengths of the texture primitives in different directions can serve as texture description [49]. The runs with the same gray level were computed in four different directions: 0° , 45° , 90° and 135° . Eleven computational texture features were obtained from this method [47]: Short run emphasis (SRE), Long run emphasis (LRE), gray level non-uniformity (GLNU), run length non-uniformity (RLNU), Run percentage (RPC), Low gray-level run emphasis (LGRE), high gray-level run emphasis (HGRE), Short run low gray-level emphasis (SRLGE), Long run low gray-level emphasis (LRLGE), short run high gray-level emphasis (SRHGE) and long run high gray-level emphasis (LRHGE). Table 2 shows the equations that allow computing these features.

2.2.3. NEIGHBOURING GRAY LEVEL DEPENDENCE MATRIX

NGLDM uses angular independent features by considering the relationship between an element and all its neighbouring elements at one time rather than one direction at a time [50 – 51]. In this method, the neighbouring are square and the dimension of these square are 3×3 and the distance d ($d=1$) between neighbouring pixels. This process eliminates the angular dependency while simultaneously reducing the calculations required to process an image. It is

based on the assumption that the gray-level spatial dependence matrix of an image can adequately specify this texture information. Five computational texture features were obtained using this method [51]: small number emphasis (SNE), large number emphasis (LNE), number non-uniformity (NNU), second moment (SM) and entropy (ENT). Table 3 shows the equations that allow computing these features.

2.2.4. CLASSICAL FRACTAL ALGORITHM

CFA [24] studies the pattern of repetition in the image. The method measures the number of boxes (small fractions of the image depending on the size of the original image) needed to cover an area occupied by the object as a function of the size of boxes. This is calculated by computing the so-called local exponent with different box sizes. The local exponent, D , is the variation of the number of objects (N) depending on the box size (R).

$$D = - \frac{\Delta \ln N}{\Delta \ln R}$$

(27)

The fractal dimension is the value of the number of D when it remains constant respect to the box size. Quantification of the fractal dimension of each simple image was calculated using the compression box counting package (toolbox downloaded from <http://www.mathworks.com/matlabcentral/fileexchange/13063-boxcount> - last accessed June 2017, for MATLAB (The Mathworks Inc., Natick, Massachusetts, U.S.A.)). Nine fractal dimensions were computed in this algorithm: BOX1, BOX2, BOX3, BOX4, BOX5, BOX6, BOX7, BOX8 and BOX9.

2.2.5. FRACTAL TEXTURE ALGORITHM

FTA [52] is a novelty texture algorithm based on fractal characteristics that are obtained from a two dimensional variation of Minkowski-Bouligand algorithm [24]. The fractal features reflect the number of times that a pattern is repeated in each image depending of box size calculated in each case. The fractal characteristics were gathered to create a vector. Each vector was computed by based on second order statistics, obtaining ten computational texture features on each one: Uniformity (UNI), Entropy (ENT), Correlation (COR), Inverse Difference Moment (IDM), Inertia (INE), Contrast (CON), Emphasis (EMP), Jorna's Correlation (JC), Cluster shade (CS) and Cluster Prominence (CP) [53 – 54]. Table 4 shows the equations that allow computing these features.

2.2.6. ONE POINT FRACTAL TEXTURE ALGORITHM

OPFTA is the algorithm introduced in [55] and proposed in this paper, OPFTA is a novelty algorithm based on features obtained from fractal values. Figure 1 summarizes the flow chart of this algorithm.

First, the image acquisition process obtained sets of MRI, in a high resolution (pixel resolution 0.23 x 0.23 mm) (Figure 1A). When the images were acquired, the largest area rectangle inscribed in the contour of the loin was selected (Figure 1B) [43]. Then, each rectangle was divided into smaller rectangles of 32 x 32 pixels, so called ROI (Figure 1C). At this point, a two dimensional variation of the Minkowski-Bouligand algorithm [24] was applied on each one of the ROI in order to obtain local exponents with the different box sizes (powers of 2). Algorithm 1 was used to compute the local exponents for OPFTA. These local exponents reflect the number of times that a pattern is repeated for each ROI depending of the size of the boxes that they have been calculated in each case. From all local exponent, we select the local exponent with the box size

equal to eight (Figure 1D), this value is the most representative. After that, we gathered one value for each ROI in order to create a matrix with the fractal values. Each cell of the matrix represents one ROI from the image (Figure 1E).

Finally, seven features were computed on each matrix (Figure 1F). These features were calculated based on second order statistics [53 - 54]. The features calculated were the following: Uniformity (UNI), entropy (ENT), correlation (COR), homogeneity (HOM), inertia (INE), contrast (CON) and efficiency (EFI). UNI indicates the uniformity of the gray level, i.e. there is a large clusters of pixels with the same or similar gray levels. ENT describe the texture of the images, concretely, if the image has got messy o has not got a messy texture. COR indicates the relationship between the gray levels and the energy of the image. HOM describe the homogeneity of the images. INE reflect that the clusters of the pixels with the same or similar levels of gray are small. CON describe the symmetry of the structure of the images. EFI indicates the relationship between the gray levels and the size of the clusters of the pixel with the same or similar gray levels [49]. Table 5 shows the equations to calculate each feature from the values of the previously computed matrix.

Algorithm 2 shows how the features are computed from the images.

The proposed algorithm OPFTA supposes a great novelty in obtaining texture features on MRI images of food (loins in this study), since the obtained data are not based on texture features, since each cell of the matrix represents a fractal value and the texture is based on the fractal values.

2.3. PHYSICO-CHEMICAL DATASET

One dataset was constructed from data obtained from physico-chemical analysis on Iberian loins. These analyses were carried out by means of traditional methods in order to obtain values for:

- The moisture was determined at 100 ± 2 °C by the official method [56 reference 935.29].
- The lipid content of loins was determined gravimetrically with chloroform:methanol (2:1, v/v), according to the method described in Pérez-Palacios et al. [57].
- The water activity, the system Lab Master-aw (NOVASINA AG, Switzerland) was used after calibration at 20-22 °C.
- Instrumental color was measured using a Minolta CR-300 colorimeter (Minolta Camera Corp., Meter Division, Ramsey, NJ) with illuminant D65, a 0° standard observer and a 2.5 cm port/viewing area. The following color coordinates were determined: lightness (L^*), redness (a^*) and yellowness (b^*). The colorimeter was standardized before use with a white tile having the following values: $L^*=93.5$, $a^*=1.0$ and $b^*=0.8$.
- Salt content was determined volumetrically in dry-cured loins by the official method [56 reference 971.19].

2.4. SENSORY DATASET

One dataset was constructed from data obtained from sensory analysis on Iberian loins. These analyses were assessed by a trained panel of thirteen members, they were developed in tasting rooms with the conditions specified in UNE-EN-ISO 8589:2010 regulation. All sessions were conducted at room temperature (22 °C) in a sensory room equipped with white fluorescent lighting (220 – 230 V, 35 W). The software used to record scores in the sensory sessions

was FIZZ Network (version 2.2, Biosystems, France). For each loin, two slices of 1.5 mm were given to the panelists. Slices were obtained using a commercial slicing machine and were served to the panelists on plates. The panel sessions were held mid-morning, approximately 4 h after breakfast. Three samples randomly presented to the panelists were analyzed in each session. Approximately 200 mL water was provided to the panelists [58].

Eleven sensory traits of Iberian loin were analyzed [14]: redness of lean, brightness of lean, marbling, odour intensity, hardness, juiciness, salty taste, flavor intensity, cured flavor, rancid flavor and flavor persistence. These traits were assessed on a non-structured scale of 0-10, the panel average was recorded for each sample.

2.5. DATABASES

Two databases were constructed to carried out this study. One of them were constructed with the values of the features from the application of image analysis algorithms on MRI of loins and the dataset of the physico-chemical data of the same loins. The other one were constructed with the values of the data of dataset of the sensory data of loins and the values of the features from the image analysis algorithms on MRI of the same loins.

2.6. PREDICTIVE TECHNIQUES

The free software WEKA (Waikato Environment for Knowledge Analysis) (<http://cs.waikato.ac.nz/ml/weka> - last accessed: June 2017) was used for carrying out the predictive techniques of data mining.

MLR as predictive technique of data mining was applied on the databases. Predictive techniques allow creating future models that can be predicted from

current data by trend analysis [59 – 60]. MLR is used to represent linear relationship between a dependent variable and several independent variables. This technique obtains a linear regression equation, which can be used to predict future values [35].

$$y = \omega_0 + \sum_{i=1}^n \omega_i x_i \quad (45)$$

The M5 method of attribute selection was applied in our experiments. This method steps through the attributes removing the one with the smallest standardized coefficient until no improvement is observed in the estimation of the error. A ridge value of 1.0×10^{-4} was applied too. The estimation procedure applied was 10-fold cross validation [61], where the data is divided into 10 partitions of equal size. One subset is tested each time and the remaining data are used for fitting the model. The process is repeated sequentially until all subset have been tested. Therefore, all data are used for training and testing. However, although this method requires 10 repetition analysis, this is a robust method.

The correlation coefficient (R) was used for evaluating the goodness of the prediction according to rules given by Colton [62]. This author considered that when correlation coefficients varies from 0 to 0.25, then there was a little or no relationship; from 0.25 to 0.50, fair degrees of relationship; from 0.50 to 0.75, moderate to good relationship; and from 0.75 to 1, very good to excellent relationship.

$$R = \sqrt{\frac{\sum_{i=1}^n (f_i - \bar{y})^2}{\sum_{i=1}^n (y_i - \bar{y})^2}} \quad (46)$$

Where f_i is the predicted value, y_i is the real value and $\bar{y}$ is the average one.

In addition to this, Mean Absolute Error (MAE) of prediction [63] was used to evaluate the prediction results too. The MAE measures the difference between real values and predicted ones. Values of MAE lower than 2 are appropriate [64 – 65]. It is given by the following equation:

$$MAE = \frac{1}{n} \sum_{i=1}^n |f_i - y_i| \quad (47)$$

Where f_i is the predicted value and y_i is the real one.

3. RESULTS AND DISCUSSION

In order to validate the OPFTA algorithm, this algorithm have been applied on a set of MRIs of loins and these values have been correlated with the values that determine the quality of this meat product. To evaluate the goodness of this new algorithm, five image analysis algorithms have been compared with the OPFTA algorithm.

Table 6 shows the computational complexity of all texture and fractal-based algorithms. OPFTA performs a computational complexity lower than classical texture and fractal algorithms. This low computational complexity from an industrial point of view is necessary in order to obtain a good performance on the extraction of features from the images. The fact of that our novelty algorithm, OPFTA, has got the same computational complexity that the classical GLCM texture algorithm proposed by Haralick [45] is a good indicator about the good performance of our algorithm.

The predicted values based on the six image analysis algorithms were correlated to the real values obtained by physico-chemical and sensory analysis. Thus, the R values of equations were calculated (Table 7 and Table 8) and these values were used to evaluate the accuracy in the predictions. These

results were analyzed taking into account the rules given by Colton [62]. This author considered that when correlation coefficients varies from 0 to 0.25, then there was a little or no relationship; from 0.25 to 0.50, fair degrees of relationship; from 0.50 to 0.75, moderate to good relationship; and from 0.75 to 1, very good to excellent relationship. As can be seen in the Table 7, for the physico-chemical attributes of loins, CFA reached a fair degree of relationship for the most of characteristics ($R < 0.500$). The remaining algorithms, GLCM, GLRLM, NGLDM, FTA and OPFTA achieved relationship from moderate to excellent. Noting that the best correlation coefficients were obtained applying OPFTA as image analysis algorithm ($R > 0.750$), only for the L^* coordinate of the instrumental colour, GLCM achieved higher correlation coefficient than the OPFTA. Table 8 shows the R values for sensory attributes of loins, the obtained results are similar than the results obtained for physico-chemical traits, CFA achieved a fair degree of relationship for all sensory attributes. For the remaining algorithms, the best correlation coefficients for all attributes were reached using OPFTA as image analysis algorithm ($R > 0.750$) followed by FTA, GLCM, NGLDM and GLRLM that showed from fair to very good relationship.

These facts joined to the good capability to simulate texture of the OPFTA algorithm, could validate the use of OPFTA as image analysis algorithm in order to predict physico-chemical and sensory attributes of loins. Since, the R values are slightly higher for OPFTA algorithm than the GLCM and FTA algorithms, noting that the most of attributes achieved R values higher than 0.75 for these three algorithms (Table 7 and 8). In addition to this, OPFTA algorithm only computed seven computational seven features while GLCM and FTA computed ten features.

Table 9 shows the prediction equations of the physico-chemical and sensory attributes of loins as a function of computational features from OPFTA algorithm. Comparing these equations with the prediction equations obtained applying the classical computational texture algorithms for the physico-chemical [13] and sensory [11] attributes. The equations using OPFTA as image analysis algorithms only computed between three and seven features and the prediction equations from the classical texture algorithms require between seventeen and twenty-four features to predict the physico-chemical and sensory attributes of loins. Therefore, the prediction model based on features from OPFTA algorithm is simpler and easier to apply than the models developed using the classical texture feature algorithms, GLCM, NGLDM and GLRLM.

Taking into account the MAE between real (obtained from physico-chemical and sensory analysis) and predicted (obtained using the prediction equations) values (Table 9), for all attributes, physico-chemical and sensory, the MAE were lower than 2. Concretely, the values of MAE are between 0.014 and 1.822. These values are considered appropriate in order to obtain predictions with a high degree of accuracy [64 - 65].

Taking into account the computation time, OPFTA is slightly faster than the GLCM and FTA algorithms (22 ms for OPFTA vs 27 ms for FTA and 46 ms for GLCM, computed using a usual laptop, INTEL i7-4510U, 2.6 GHz, 16 GB RAM). In addition to this, the use of classical computational texture algorithms have been validated to analyze MRI images from meat products in several studies [1, 6, 7, 10, 11, 13, 15, 21, 49, 67].

Therefore, taking into account all these facts, the use of OPFTA as computer vision algorithm could be indicated in order to analyze MRI with the objective of to predict physico-chemical and sensory attributes of loins.

4. CONCLUSIONS

In this study, a novelty texture algorithm based on fractals and second order statistics has been proposed and validated. This algorithm, OPFTA, has been compared with other six image analysis algorithms, and its applicability has been showed in a real application, to predict physico-chemical and sensory attributes of loins.

In addition to this, the high values of the correlation coefficients shows the goodness and the suitability to use OPFTA with a high degree of accuracy.

Therefore, the use of OPFTA as image analysis algorithm join to MRI and predictive techniques could be a suitable tool for the meat industries in order to characterize their products in a non-destructive way.

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Figure Captions

Figure 1. MRIs obtained from different samples of dry-cured loins.

Figure 2. The proposed computational texture algorithm (OPFTA algorithm). A) Input MRI image. B) Largest area rectangle inside of loin contour. C) Calculating ROIs. D) Selecting fractal value. E) Input fractal value in the matrix. F) Calculating features.

Table 1. Equations of the texture features from the GLRLM algorithm.ⁱ

Features	Equation	
ENE	$= \sum_{ij} P(i,j)^2$	(1)
ENT	$= - \sum_{ij} P(i,j) \log(P(i,j))$	(2)
COR	$= \frac{\sum_{ij} (i - \mu_x)(j - \mu_y) P(i,j)}{\sigma_x \sigma_y}$	(3)
HC	$= \frac{\sum_{ij} (i,j) P(i,j) - \mu_x \mu_y}{\sigma_x \sigma_y}$	(4)
IDM	$= \sum_{ij} \frac{P(i,j)}{1 + (i - j)^2}$	(5)
INE	$= \sum_{ij} (i - j)^2 P(i,j)$	(6)
CS	$= \sum_{ij} ((i - \mu_x) + (j - \mu_y))^3 P(i,j)$	(7)
CP	$= \sum_{ij} ((i - \mu_x) + (j - \mu_y))^4 P(i,j)$	(8)
CON	$= \sum_{ij} (i - j)^2 (P(i,j))^2$	(9)
DIS	$= \sum_{ij} (i + 1) - (j + 1) P(i,j)$	(10)

ⁱ P(i,j) = Element with coordinates (i,j) on the grey level co-occurrence matrix.

i = Coordinate of the rows.

j = Coordinate of the columns.

μ_x = Average value of the rows.

μ_y = Average value of the columns.

σ_x = Standard Deviation of the rows.

σ_y = Standard Deviation of the columns.

Table 2. Equations of the texture features from the GLRLM algorithm.ⁱ

Features	Equation	
SRE	$\frac{\sum_i \sum_j (\frac{Q(i,j)}{j^2})}{\sum_i \sum_j Q(i,j)}$	(11)
LRE	$\frac{\sum_i \sum_j Q(i,j)j^2}{\sum_i \sum_j Q(i,j)}$	(12)
GLNU	$\frac{\sum_i (\sum_j Q(i,j))^2}{\sum_i \sum_j Q(i,j)}$	(13)
RLNU	$\frac{\sum_j (\sum_i Q(i,j))^2}{\sum_i \sum_j Q(i,j)}$	(14)
RPC	$\frac{\sum_j \sum_i Q(i,j)}{L}$	(15)
LGRE	$\frac{\sum_i \sum_j (\frac{Q(i,j)}{i^2})}{\sum_i \sum_j Q(i,j)}$	(16)
HGRE	$\frac{\sum_i \sum_j i^2 Q(i,j)}{\sum_i \sum_j Q(i,j)}$	(17)
SRLGE	$\frac{\sum_i \sum_j (\frac{Q(i,j)}{i^2 j^2})}{\sum_i \sum_j Q(i,j)}$	(18)
SRHGE	$\frac{\sum_i \sum_j (\frac{i^2 Q(i,j)}{j^2})}{\sum_i \sum_j Q(i,j)}$	(19)
LRLGE	$\frac{\sum_i \sum_j (\frac{j^2 Q(i,j)}{i^2})}{\sum_i \sum_j Q(i,j)}$	(20)
LRHGE	$\frac{\sum_i \sum_j i^2 j^2 Q(i,j)}{\sum_i \sum_j Q(i,j)}$	(21)

ⁱ Q(i,j) = Element with coordinates (i,j) on the grey level run length matrix.

i = Coordinate of the rows.

j = Coordinate of the columns.

L = Total amount of rows in a matrix.

Table 3. Equations of the texture features from the NGLDM algorithm.ⁱ

Features	Equation	
SNE	$= \sum_j \sum_i \frac{R(j,i)}{i^2}$	(22)
LNE	$= \sum_j \sum_i i^2 R(j,i)$	(23)
NNU	$= \sum_i \left(\sum_j R(j,i) \right)^2$	(24)
SM	$= \sum_j \sum_i (R(j,i))^2$	(25)
ENT	$= - \sum_j \sum_i R(j,i) \log(R(j,i))$	(26)

ⁱ $R(i,j)$ = Element with coordinates (i,j) on the neighboring grey level dependence matrix.

i = Coordinate of the rows.

j = Coordinate of the columns.

Table 4. Equations of the texture features from the FTA algorithm.ⁱ

Features	Equation	
UNI	$\sum_{i=0}^n F_i^2$	(28)
ENT	$\sum_{i=0}^n (F_i * \log_{10}(F_i))$	(29)
COR	$\sum_{i=0}^n (i - \mu) * F_i$	(30)
IDM	$\sum_{i=0}^n \frac{F_i}{1 + i^2}$	(31)
INE	$\sum_{i=0}^n F_i * i^2$	(32)
CON	$\sum_{i=0}^n F_i^2 * i^2$	(33)
EMP	$\sum_{i=0}^n \frac{F_i}{i^2}$	(34)
JC	$\sum_{i=0}^n (i - \mu)^2 * F_i$	(35)
CS	$\sum_{i=0}^n (i - \mu)^3 * F_i$	(36)
CP	$\sum_{i=0}^n (i - \mu)^4 * F_i$	(37)

ⁱ Fi = Value from the vector of local exponent in the position i.

i = Position in the vector of local exponent.

μ = Average value of the vector of local exponent.

Table 5. Equations of the texture features from the OPFTA algorithm.ⁱ

Features	Equation	
UNI	$\sum \sum P(i,j)^2$	(38)
ENT	$\sum \sum P(i,j) * \log(P(i,j))$	(39)
COR	$\frac{\sum \sum \mu_x * \mu_y * P(i,j)}{\sigma_x / \sigma_y}$	(40)
HOM	$\frac{\sum \sum P(i,j)}{1 + (i - j)^2}$	(41)
INE	$\sum \sum P(i,j) * (i - j)^2$	(42)
CON	$\sum \sum P(i,j)^2 * (i - j)^2$	(43)
EFI	$\frac{\sigma_x}{\mu_x} + \frac{\sigma_y}{\mu_y}$	(44)

ⁱ P(i,j) = Element with coordinates (i,j) on the fractal values matrix.

i = Coordinate of the rows.

j = Coordinate of the columns.

μ_x = Average value of the rows.

μ_y = Average value of the columns.

σ_x = Standard Deviation of the rows.

σ_y = Standard Deviation of the columns.

Table 6. Computational cost of the most used computer vision algorithms

Algorithm	Authors	Reference	Computational cost
GLCM	Haralick et al.	[45]	$O(n^2)$
NGLDM	Sun and Wee	[51]	$O(n^3)$
GLRLM	Galloway	[47]	$O(n^2)$
GLCM + NGLDM + GLRLM	Durán et al.	[66]	$O(n^3)$
CFA	Mandlebrot	[24]	$O(n^3)$
FTA	Caballero et al.	[52]	$O(n^2 * \log n)$
OPFTA	Caballero et al.	This study	$O(n^2)$

Table 7. Correlation coefficient (R) of the prediction equations for physico-chemical parameters of dry-cured loins obtained by applying MLR¹ on data from different computer vision algorithms at analysing MRI acquired by SE.

	GLCM	GLRLM	NGLDM	CFA	FTA	OPFTA
MOISTURE (%)	0.948	0.905	0.914	0.289	0.832	0.951
WATER ACTIVITY	0.950	0.906	0.911	0.303	0.828	0.954
SALT CONTENT (%)	0.949	0.908	0.907	0.340	0.795	0.956
LIPID CONTENT (%)	0.791	0.689	0.683	0.308	0.835	0.837
COLOR L*	0.902	0.882	0.741	0.344	0.765	0.826
COLOR A	0.851	0.737	0.788	0.201	0.765	0.854
COLOR B	0.786	0.707	0.725	0.507	0.756	0.823

¹ MLR: Multiple Linear Regression

SE: Spin Echo

GLCM: Grey level co-occurrence matrix

NGLDM: Neighboring Gray level dependence matrix

GLRLM: Grey level run length matrix

CFA: Classic Fractal Algorithm

FTA: Fractal Texture Algorithm

OPFTA: One Point of Fractal Texture Algorithm

Table 8. Correlation coefficient (R) of the prediction equations for sensory parameters of dry-cured loins obtained by applying MLR¹ on data from different computer vision algorithms at analysing MRI acquired by SE.

	GLCM	GLRLM	NGLDM	CFA	FTA	OPFTA
REDNESS OF LEAN	0.853	0.605	0.762	0.308	0.838	0.967
BRIGHTNESS OF LEAN	0.592	0.311	0.532	0.431	0.772	0.849
MARBLING	0.812	0.563	0.746	0.272	0.829	0.974
ODOUR INTENSITY	0.584	0.398	0.541	0.429	0.708	0.818
HARDNESS	0.770	0.524	0.693	0.231	0.838	0.947
JUICINESS	0.793	0.541	0.747	0.392	0.869	0.970
SALTY TASTE	0.585	0.170	0.430	0.420	0.701	0.844
FLAVOR INTENSITY	0.564	0.325	0.583	0.458	0.779	0.882
FLAVOR PERSISTENCE	0.461	0.255	0.452	0.455	0.705	0.848
CURED FLAVOR	0.475	0.082	0.257	0.402	0.583	0.902
RANCID FLAVOR	0.834	0.589	0.734	0.388	0.776	0.909

¹ MLR: Multiple Linear Regression

SE: Spin Echo

GLCM: Grey level co-occurrence matrix

NGLDM: Neighboring Gray level dependence matrix

GLRLM: Grey level run length matrix

CFA: Classic Fractal Algorithm

FTA: Fractal Texture Algorithm

OPFTA: One Point of Fractal Texture Algorithm

Table 9. Prediction equations for sensory and physico-chemical attributes of dry-cured loins obtained applying MLR¹ on data obtained using OPFTA at analysing MRI acquired by SE.

	PREDICTION EQUATION	MAE	Min - Max
MOISTURE (%) =	$49.568 * \text{UNI} + 64.839 * \text{ENT} + 4.683 * \text{COR} + 16.969 * \text{HOM} + 55.767 * \text{INE} - 30.923 * \text{CON} + 42.805 * \text{EFI} - 25.929$	1.822	27.762 – 37.038
WATER ACTIVITY =	$0.368 * \text{UNI} + 0.334 * \text{ENT} + 0.020 * \text{COR} + 0.025 * \text{HOM} + 0.162 * \text{INE} - 0.135 * \text{CON} + 0.145 * \text{EFI} + 0.566$	0.014	0.840 – 0.883
SALT CONTENT (%) =	$-8.898 * \text{UNI} - 7.546 * \text{ENT} - 0.506 * \text{COR} - 0.265 * \text{HOM} - 3.655 * \text{INE} + 3.281 * \text{CON} - 3.224 * \text{EFI} + 9.312$	0.289	2.534 – 4.234
LIPID CONTENT (%) =	$-15.617 * \text{ENT} - 7.474 * \text{HOM} - 13.201 * \text{INE} - 22.415 * \text{EFI} + 36.191$	1.513	9.373 – 28.321
COLOR L* =	$14.892 * \text{ENT} + 18.902 * \text{HOM} + 31.617 * \text{INE} - 29.366 * \text{CON} + 19.365 * \text{EFI} + 26.536$	1.722	32.048 – 44.175
COLOR A =	$-2.950 * \text{HOM} - 7.324 * \text{INE} + 7.488 * \text{CON} - 6.859 * \text{EFI} + 15.579$	1.070	12.128 – 16.400
COLOR B =	$12.883 * \text{UNI} + 3.205 * \text{ENT} - 4.705 * \text{HOM} - 6.591 * \text{INE} - 7.734 * \text{EFI} + 5.644$	0.757	5.942 – 10.543
REDNESS OF LEAN =	$4.403 * \text{ENT} - 1.131 * \text{COR} + 0.826 * \text{HOM} - 1.253 * \text{INE} + 1.711 * \text{CON} + 5.137 * \text{EFI} + 3.062$	0.740	6.410 – 9.026
BRIGHTNESS OF LEAN =	$2.616 * \text{UNI} - 0.754 * \text{INE} - 6.529 * \text{EFI} + 4.764$	0.553	3.742 – 5.689
MARBLING =	$3.262 * \text{UNI} - 8.596 * \text{ENT} + 2.673 * \text{COR} - 1.556 * \text{HOM} + 1.797 * \text{INE} - 5.698 * \text{CON} - 11.163 * \text{EFI} + 14.636$	0.254	2.263 – 8.276
ODOUR INTENSITY =	$-1.657 * \text{ENT} + 0.689 * \text{COR} + 0.703 * \text{HOM} - 0.596 * \text{INE} + 0.792 * \text{CON} - 7.707 * \text{EFI} + 8.223$	0.676	5.563 – 7.842
HARDNESS =	$-2.218 * \text{UNI} + 3.948 * \text{ENT} - 1.231 * \text{COR} + 1.130 * \text{HOM} - 1.128 * \text{INE} + 3.647 * \text{CON} + 3.244 * \text{EFI} + 1.675$	0.897	4.273 – 7.411
JUICINESS =	$1.008 * \text{UNI} - 3.229 * \text{ENT} + 1.176 * \text{COR} - 1.511 * \text{CON} - 5.796 * \text{EFI} + 8.809$	0.765	3.900 – 6.700
SALTY TASTE =	$4.354 * \text{UNI} + 2.113 * \text{ENT} - 1.231 * \text{INE} - 5.437 * \text{EFI} + 3.312$	0.494	4.194 – 5.979

¹ MLR: Multiple Linear Regression
SE: Spin Echo

FLAVOR INTENSITY =	$1.513 * \text{UNI} - 5.347 * \text{EFI} + 6.761$	0.418	6.060 – 7.288
FLAVOR PERSISTENCE =	$0.844 * \text{UNI} + 0.630 * \text{CON} - 5.164 * \text{EFI} + 5.698$	0.421	4.882 – 6.365
CURED FLAVOR =	$1.143 * \text{HOM} - 0.501 * \text{INE} - 4.126 * \text{EFI} + 6.135$	0.399	5.524 – 7.137
RANCID FLAVOR =	$0.487 * \text{UNI} + 1.506 * \text{ENT} - 0.320 * \text{COR} + 0.386 * \text{HOM} - 0.595 * \text{INE} + 2.156 * \text{EFI} + 0.477$	0.260	1.359 – 2.516

Figure 1.

Figure 2.

HIGHLIGHTS

A new fractal properties algorithm was developed and tested in this study.

Different image analysis algorithms were tested to study some parameters of loin.

A new fractal properties algorithm shows lower computational costs than other algorithms.

The proposed algorithm join to MRI could be a tool for the meat industries.